

Osaka International Diabolo Competition 2017

Regulations Summary

Over All Class

Division	Sex	Age	Time	Remarks
Men's individual	Men	16 and over	3 - 5 min	Essential Elements : 1DH, 1DV , 2D, 3D+ (all) *1
Women's individual	Women	16 and over		Essential Elements : 1DH, 1DV, 2D, 3D+ (3 of 4) *2
Men's individual (high school)	Men	16 and over (high school student only)		
Men's junior individual	Men	15 and under		
Women's junior individual	Women	15 and under		
Pair	Mixed	-		2 persons
Team	Mixed	-		3 -12 persons

need to start with diabolo stopping.

1DH...1Diabolo Horizontal axis, 1DV...1Diabolo Vertical axis, 2D...2Diabolo, 3D+...3Diabolo or more

Specialist Class

Division	Sex	Time	Diabolos
Men's 1 diabolo horizontal axis (fixed axle)	Men	1 - 2 min	Fixed only
Men's 1 diabolo horizontal axis (bearing axle)	Men		Bearing only
Men's 1 diabolo vertical axis	Men		Fixed, Bearing
Women's 1 diabolo	Women		Fixed, Bearing
2diabolo (fixed axle)	Mixed		Fixed only
2diabolo (bearing axle)	Mixed		Bearing only
3diabolo	Mixed		Fixed, Bearing

need to start with diabolo stopping.

Challenge Class

Division	Time	Remarks
Men's 1 diabolo around the leg	1 min	need to start with diabolo stopping.
Women's 1 diabolo around the leg		
Men's 1 diabolo jump rope		
Women's 1 diabolo jump rope		
2 diabolo pair pass		need to start with diabolo stopping. (two meters apart)
4 diabolo low endurance	3 times	records best score

SCORING METHOD

Men's individual	Difficulty	Variation	Cleanliness	Creativity	Performance	Essential Elements *1	Mistake Deductions
	30	10	10	10	20	20	

Women's individual	Difficulty	Variation	Cleanliness	Creativity	Performance	Essential Elements *2	Mistake Deductions
	30	10	10	10	25	15	

Men's individual (high school)	Difficulty	Variation	Cleanliness	Creativity	Performance	Essential Elements *2	Mistake Deductions
	30	15	15	10	15	15	

Men's junior individual Women's junior individual	Difficulty	Variation	Cleanliness	Creativity	Performance	Essential Elements *2	Mistake Deductions
	30	20	15	10	10	15	

Pair Team	Difficulty	Teamwork	Performance	Mistake Deductions
	40	30	30	

Specialist Class	Difficulty	Cleanliness	Creativity	Performance	Mistake Deductions
	45	15	30	10	

• Extra Deduction

"Time over or Time less".....1 point deduction per 1 sec

"Puts both foot outside of the competition area"..... 3 point deduction each times

*1 Essential Elements (for example)

	1DH	1DV	2D	3D+	Point
player1	○	○	○	○	20
player2	○	○	○		15

5 point each (need to do 5 sec and 2 tricks each elements)

*2 Essential Elements (for example)

	1DH	1DV	2D	3D+	Point
player1	○	○	○	○	15
player2	○	○	○		15
player3	○		○		10

Max 15

5 point each but Max 15 (need to do 5 sec and 2 tricks each elements)